Meilenstein 3 Responsibilities

Process:

* Source code is sufficiently documented (2) Alle

Product:

* Broadcast to all clients
* Build script produces jar, Javadoc
* Command line parameter parsed correctly
* Chat-GUI – Mei, Anna
* Game list (open, ongoing, finished)
* Game logic (fundamental mechanics, playable)
  + Panel
  + Game start screen
* Game state on server
* Score
* Manual Game
* Player List
* Network protocol completely defined and documented in source code
* Definition of the network protocol complete
* Which technologies and libraries and why - Alle
* ~~Whisper chat~~ -Mei
* Display/Implement/Protocol

Presentation:

* Outline of Game
* Progress report
* Networking communication overview
* Description Quality Assurance measures
* Rules to code -Alle
* Present a working prototype of the game logic in the presentation-Alle

Present a working prototype of the game logic in the exercise slot by playing the game- Alle

* Project timeline and responsibilities, changes, problems - Anna